Scout Project Ideas & Guidelines

Thank you for your interest in fulfilling your Scout Project requirements with Plymouth Township! Please review our expectations and then fill out an application.

Guidelines

- The Scout is to be the point of contact for this project, not the parents or the troop leaders. All communication will be between the Parks & Recreation Department and the Gold/Eagle Candidate.
- The Scout should find a project that corrects a problem or enhances the amenities in one of our parks. You can see below for ideas for a project; however, it is not Staff's responsibility to find a project for the Scout.
- Your project may require fundraising in order to cover your costs.
- All projects and changes must be approved by the Parks & Recreation Department. In some cases, this may take a few weeks. Please plan accordingly.
- Waivers of liability must be signed by all volunteers. It is the scout's responsibility to make sure all signatures are collected (P&R Dept. will give you all necessary paperwork)

General Process

- 1. Identify and propose a potential project. Please fill out application.
- 2. Receive initial approval from township.
- 3. Fill out approval form for your organization and get approval.
- 4. Set up the project's schedule.
- 5. Scout completes project staff may or may not be there
- 6. Communicate before and after the Project: The Scout and Staff should communicate a day or so before the project just to make sure everything is set to go, or if it needs to be cancelled or rescheduled. The Scout and Staff should communicate soon after the Project Day (especially if Staff were not there) to review how everything went, and discuss if additional time is needed.
- 7. Get completion approval: The Scout will arrange with Staff after the project is complete to get a signature indicating Completion Approval of the Project.
- 8. Congrats you did a great service to your community and we thank you so much!

Project Ideas

(projects change frequently and may require permits)

Harriet Wetherill Park: 2642 Butler Pike, Plymouth Meeting

- Split Rail Fence Renovations
- Mini Natural Play Area
- Bat Houses Installed
- Create Orienteering Course
- QR Code Trail
- Free Library Mailbox
- Construct Compost Bin for the Butterfly Garden
- Create an Interactive Sundial
- Identify and Label Native Trees
- Create Corn Hole Boards and other yard games